

We take games seriously

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HUMANITARIAN AID & DISASTER RELIEF

FORESIGHT MEDICAL



BRACHES PORSIGHT ANALYSIS TOOL URUTIL DANALYSIS DE PROBRECTYS URUTIL DANALYSIS DE PROBRECTYS URUTIL DANALYSIS DE PROBRECTYS BENER STEINER SEMICESTICE CONTRACTOR DE PROBRECTION CONTRACTOR DE PROBRECTIO



MATRIX GAMES





ANALYSIS RISK & CHANGE MANAGEMENT





& WARGAMES



Canada's Serious Gamespace

- Cutting edge expertise
 - Humanitarian
 - Pandemic
 - Wargames

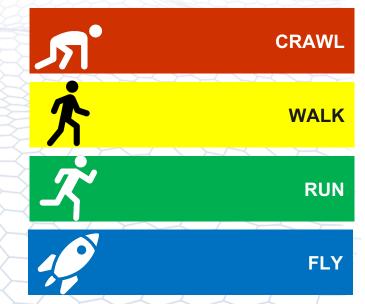
World Renowned Knowledge Base

- PAXSims.org
- Serious Games Humanitarian User Research
- NATO SAS
- Game Design Courses



Pathway to Implementation

- 1. Champion (Drive the process)
- 2. Partner (Leverage existing expertise)
- 3. Pilot (Matrix Game)
- 4. Training (Game Design 101)
- 5. Implement (Bespoke game)
- 6. Evaluate (Measure and report success)
- 7. Iterate (Implement progressive changes)
- 8. Scale Up (Expand the serious game toolset)





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Imaginetic Games

NEXTGENERATION

21-22 October 2023

Registration available soon!

www.connectionsnextgen.org info@connectionsnextgen.org

